

# Reinforcement Learning Software Ecosystems

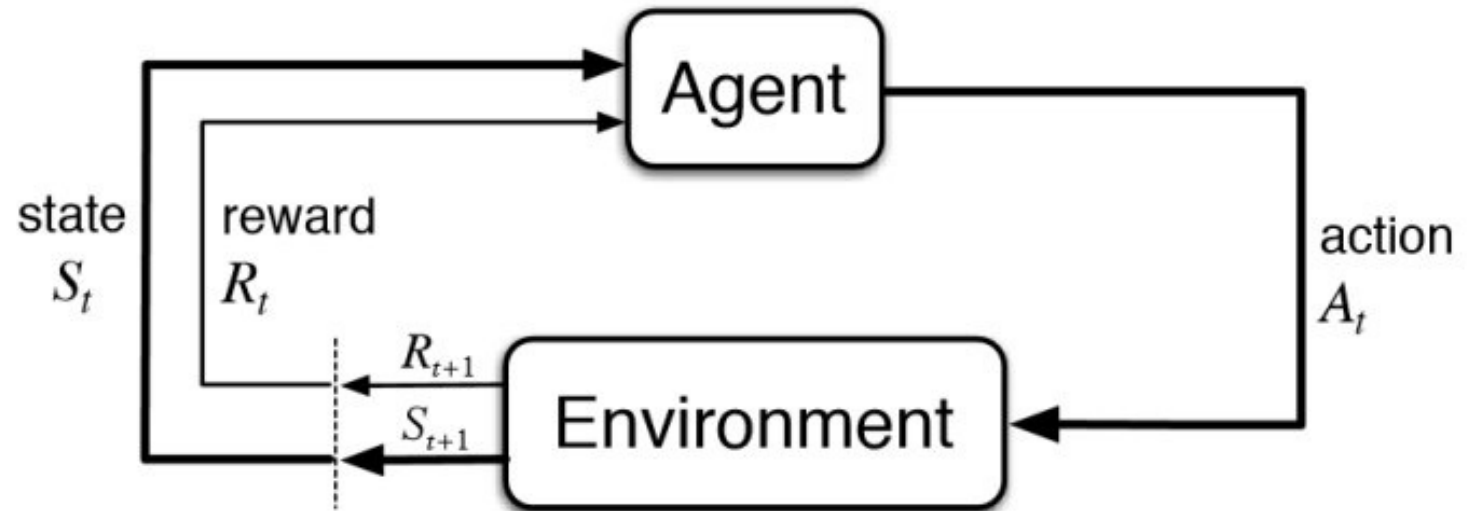
Eddie Rusu

Computational Scientist at LLNL

[rusu1@llnl.gov](mailto:rusu1@llnl.gov)

# What is RL

Pick the *best* sequence of actions according to some objective



$$\{(S_0, A_0, R_0), (S_1, A_1, R_1), \dots, (S_n, A_n, R_n)\}$$



RL for games





Transportation

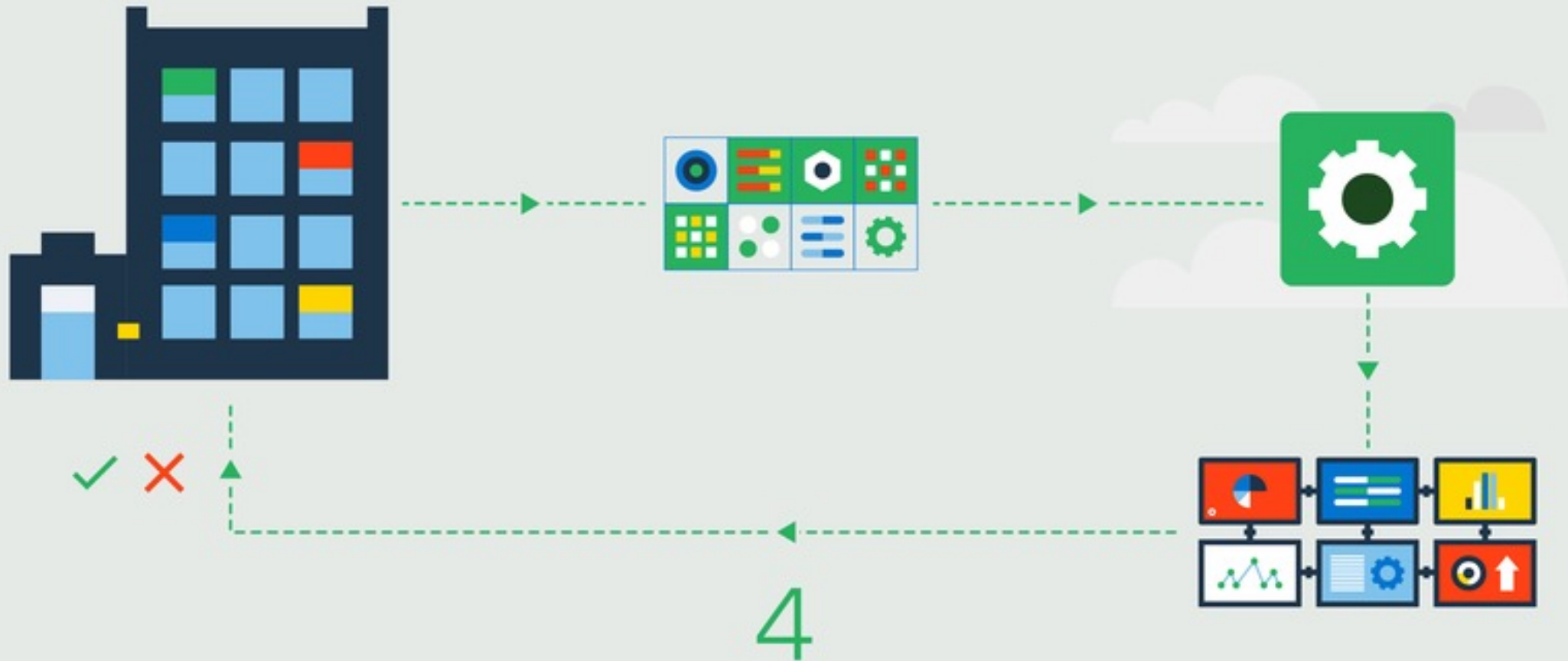


Industrial Automation

# RL in Industry

---

# Google Cooling Data Centers





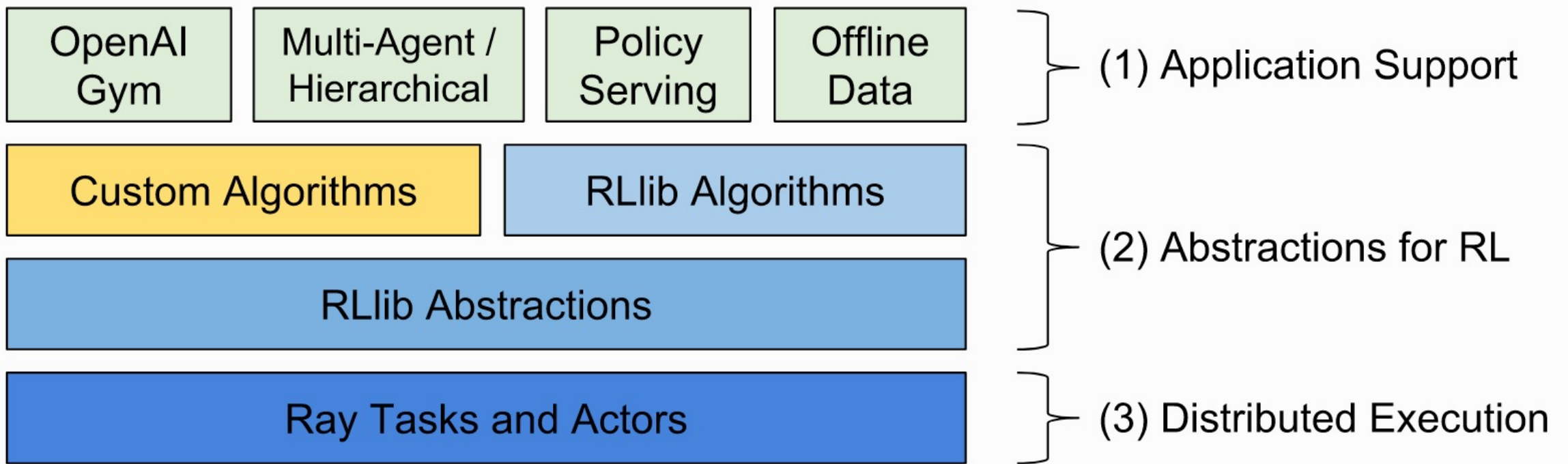
Dopamine



DeepMind  
TRFL



Software Ecosystem



## RLlib Design

# RLlib Algorithms

## Single Agent State of the Art Algorithms

Algorithm	Model Support (+DNN, +CNN)	Parallel Support (+CPU)
A2C, A3C	RNN, Attention, Auto-regression	GPU
Behavior Cloning (BC)	RNN	
DDPG, TD3		GPU
DQN, Rainbow		GPU
IMPALA	RNN, Attention, Auto-regression	GPU
Imitation Learning (MARWIL)	RNN	GPU
PG	RNN, Attention, Auto-regression	GPU
PPO, APPO	RNN, Attention, Auto-regression	GPU
R2D2	RNN, Attention, Auto-regression	GPU
SAC		GPU
LinUCB, LinTS		

## Multiagent Algorithms

### Algorithm

QMIX (QMIX, VDN, IQN)

MADDPG

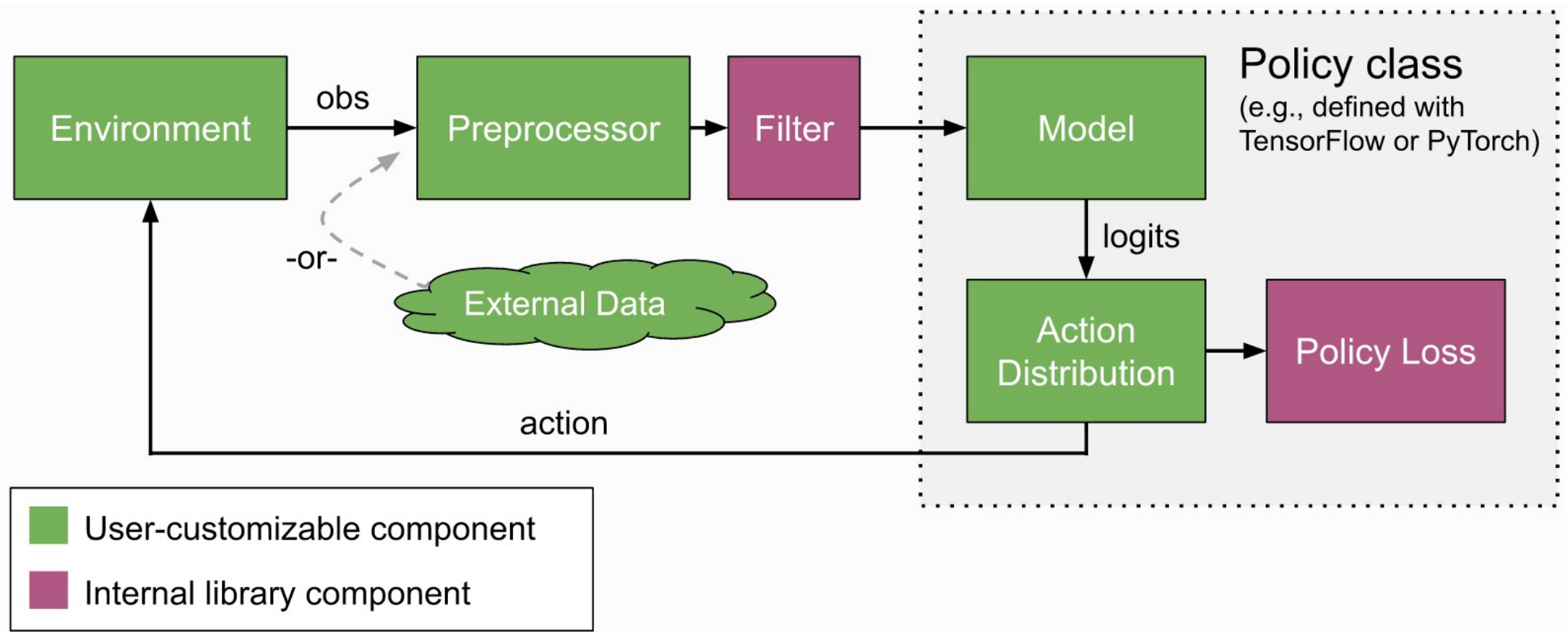
Parameter Sharing\*

Fully Independent Learning\*

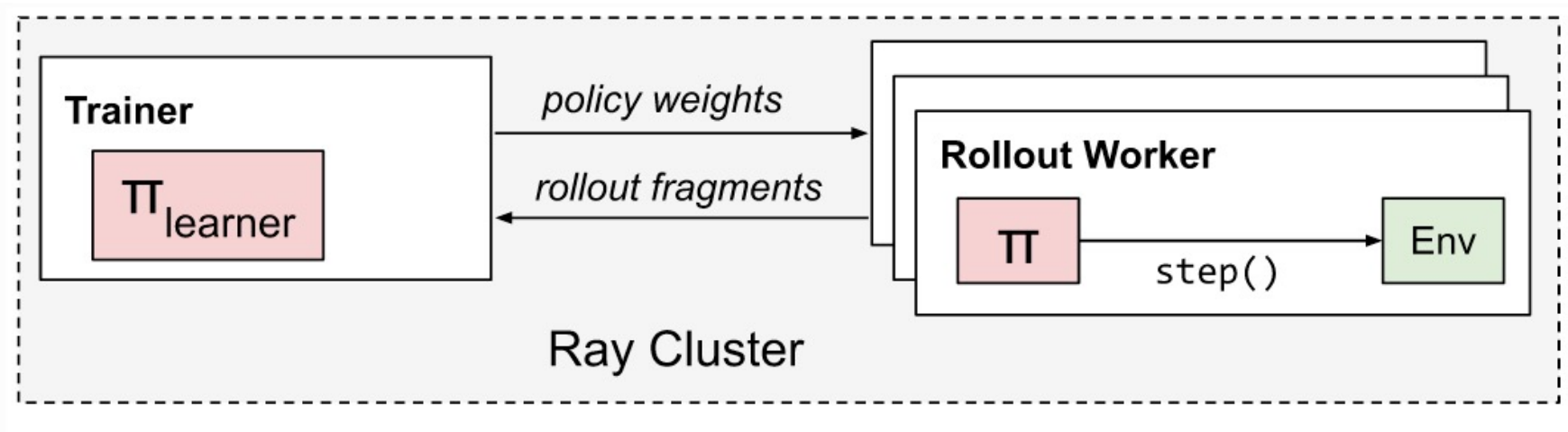
Shared Critic Methods\*

\* Use any Algorithm in MARL





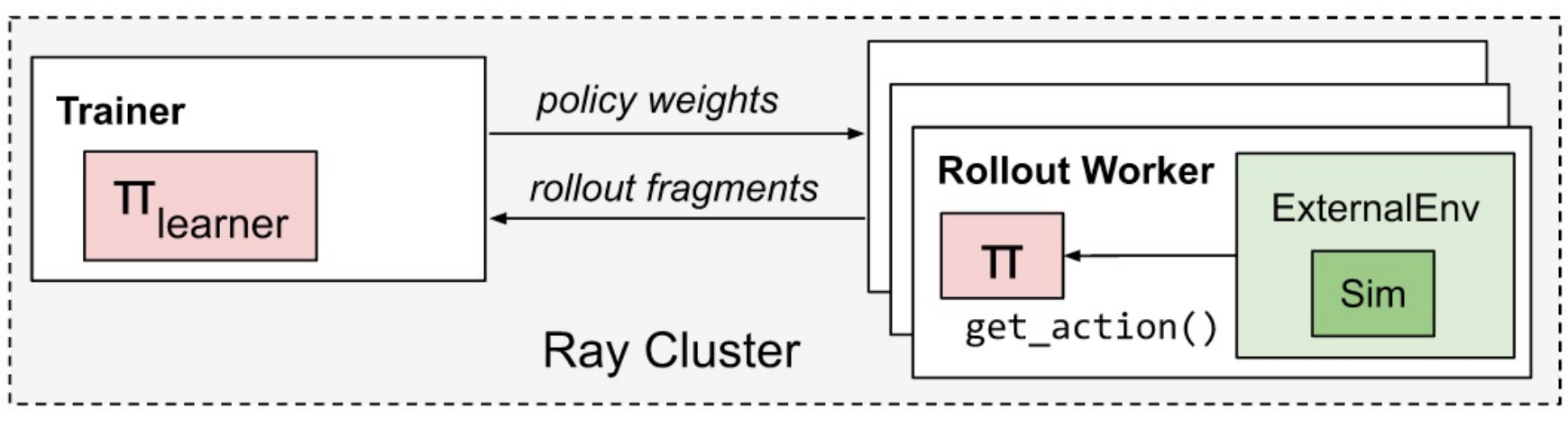
# RLlib Customizability



- (1) Standard environments (e.g., `gym.Env`, `MultiAgentEnv` types) are created and stepped by RLlib rollout workers.

## RLlib Application Support

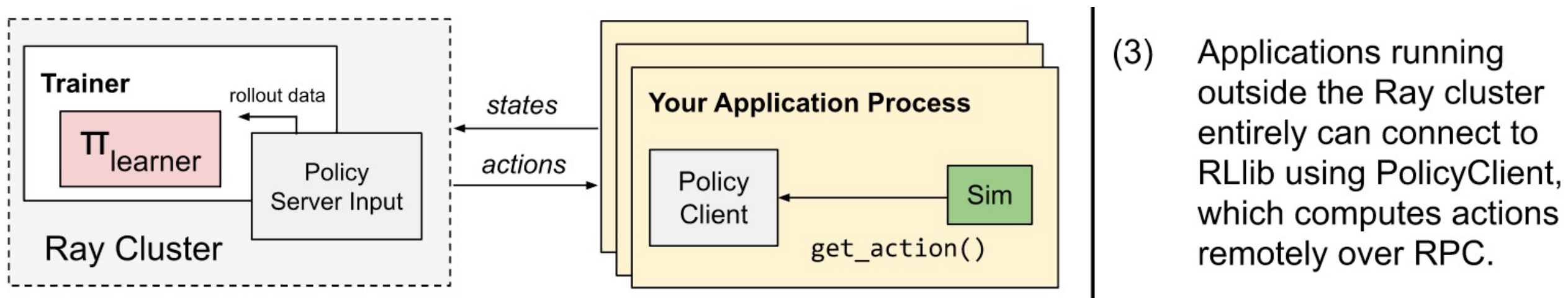
- Standard “toy” environments in `gym.Env` and `MultiAgentEnv`



(2) External environments (ExternalEnv) run in their own thread and pull actions as needed. RLlib still creates one external env class instance per rollout worker.

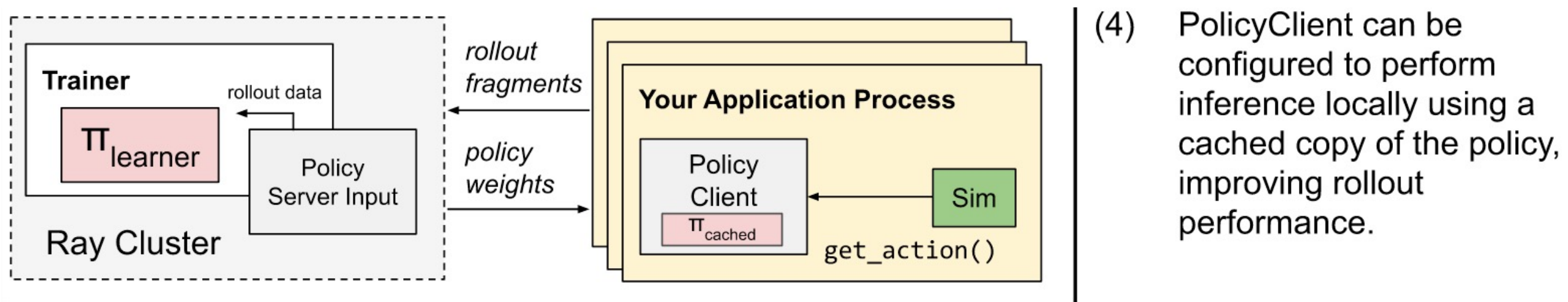
## RLlib Application Support

- Standard “toy” environments in gym.Env and MultiAgentEnv
- External environment controls learning



## RLlib Application Support

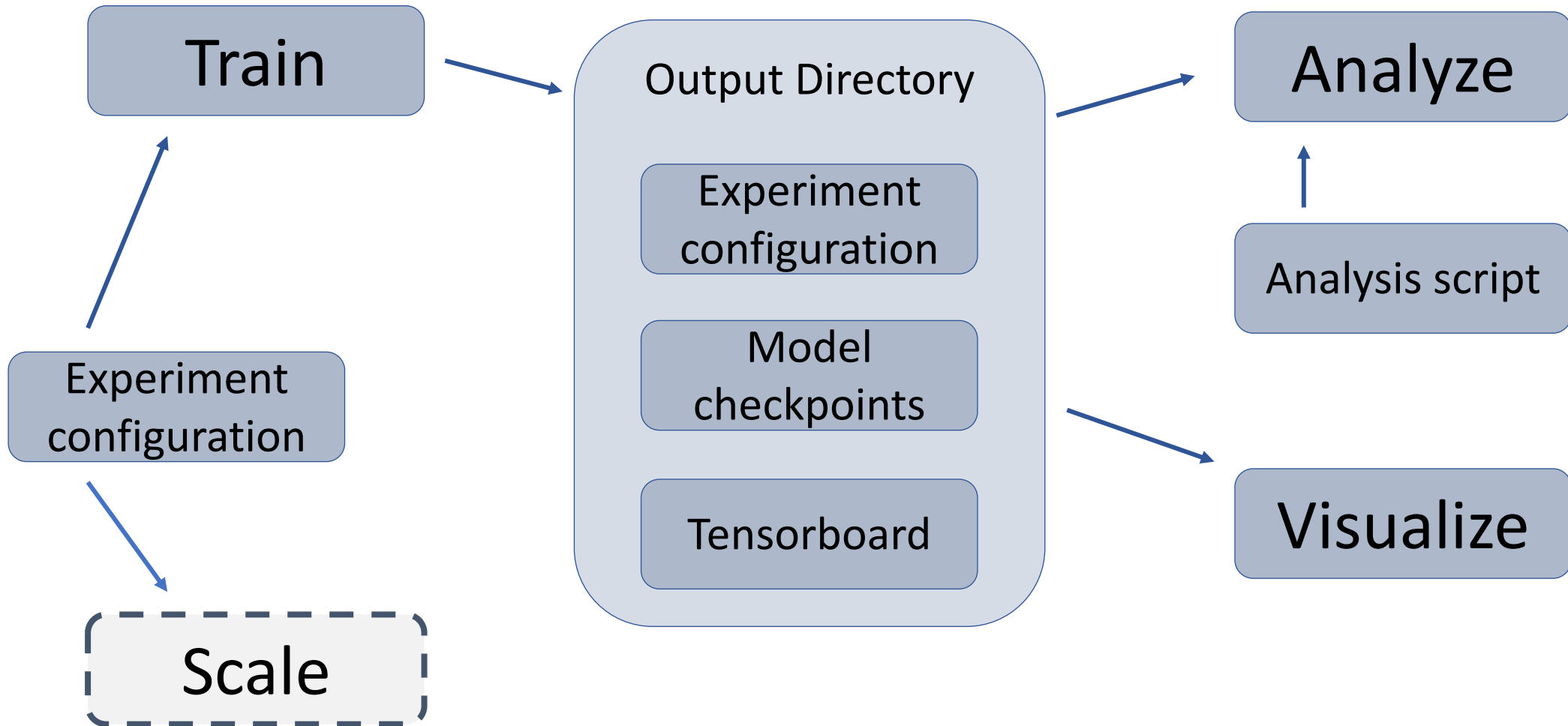
- Standard “toy” environments in `gym.Env` and `MultiAgentEnv`
- External environment controls learning
- Compute actions over RPC



## RLlib Application Support

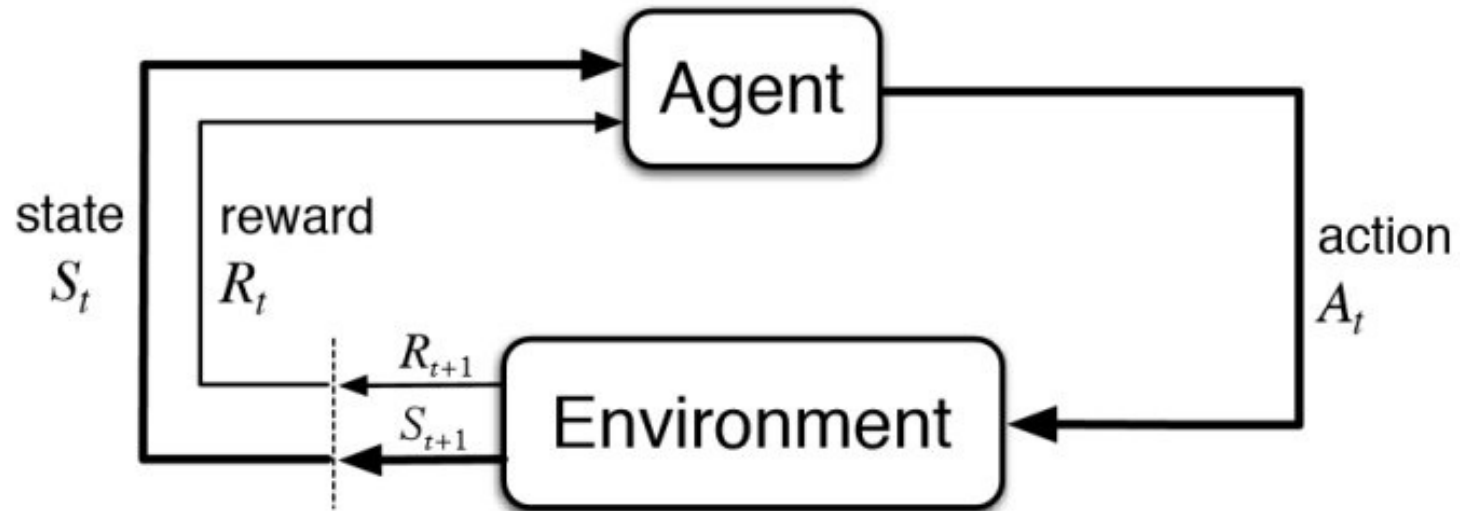
- Standard “toy” environments in `gym.Env` and `MultiAgentEnv`
- External environment controls learning
- Compute actions over RPC
- Copy policy to external application





Abmarl  
Three scripts in command line interface

# Reinforcement Learning and Software Ecosystems



# Reinforcement Learning and Software Ecosystems

